



City of Hollywood

Hollywood City Hall
2600 Hollywood Blvd
Hollywood, FL 33020
<http://www.hollywoodfl.org>

Legislation Text

File #: R-2019-052, **Version:** 1

A Resolution Of The City Commission Of The City Of Hollywood, Florida, Authorizing The Appropriate City Officials To Apply For, And If Awarded, Accept The 2019/20 Florida Inland Navigation District Waterway Assistance Grant For Phase I Of The Mooring Field Project For North And South Lakes In The Approximate Amount Of \$150,000.00; Authorizing The Appropriate City Officials To Execute All Applicable Grant Documents And Agreement(s).

Staff Recommends: Approval of Resolution.

Explanation:

The Department of Parks, Recreation and Cultural Arts is exploring the need for a boat mooring field within North and South Lakes to meet a variety of recreation and enforcement needs.

A County grant is available through the Florida Inland Navigation District (FIND) Waterway Assistance Grant to develop marine related facilities and amenities.

The proposed elements of the mooring facility set forth in the grant application includes planning, engineering, design and permitting which are all necessary to apply for a mooring field permit.

The Department of Parks, Recreation and Cultural Arts desires to apply for this grant in the approximate amount of \$150,000.00.

The Department of Financial Services would need to create certain accounts to recognize revenue and appropriate program funding.

The required match for the FY 2019/20 FIND grant is 50% or \$150,000.00 for a total project cost of \$300,000.00 and will be paid from a matching grant from the Broward County Boating Improvement Program which was applied for in August 2018.

If awarded, this grant funding will be utilized for phase one of a multi-phased project toward

installing mooring buoys in the Lakes for safe anchoring of vessels.

Recommended for inclusion on the agenda by:

David Vazquez, Interim Director, Parks, Recreation and Cultural Arts

Gus Zambrano, Assistant City Manager/ Sustainable Development