



Legislation Details (With Text)

File #: R-2016-079 **Version:** 1 **Name:** Position Control Amendment
Type: Resolution **Status:** Passed
File created: 3/22/2016 **In control:** Department of Financial Services
On agenda: 4/6/2016 **Final action:** 4/6/2016
Title: A Resolution Of The City Commission Of The City Of Hollywood, Florida, Amending The Number And Type Of The Authorized Positions And Adjusting The Assignments Of The Authorized Positions For Each Department For The Fiscal Year 2016 As Previously Established (R-2015-296).

Sponsors:

Indexes:

Code sections:

Attachments: 1. PosCntrl.pdf, 2. Exhibit 1 Position Control 03 22 16.pdf, 3. Exhibit 2 03 22 16.pdf, 4. BIS16-134.pdf

Date	Ver.	Action By	Action	Result
4/6/2016	1	Regular City Commission Meeting	adopt	Pass

A Resolution Of The City Commission Of The City Of Hollywood, Florida, Amending The Number And Type Of The Authorized Positions And Adjusting The Assignments Of The Authorized Positions For Each Department For The Fiscal Year 2016 As Previously Established (R-2015-296).

Staff Recommends: Approval of the Attached Resolution.

Explanation:

Certain routine and periodic revisions and adjustments to the authorized assignment of positions are considered to be appropriate and necessary during the Fiscal Year.

This resolution seeks to adjust the assignment of authorized full-time positions, job classifications and pay grades previously established for proper budgetary control. These adjustments are due to changes within and the addition of departments and offices.

The number of full-time positions authorized for fiscal year 2016 is increasing from 1,263 to 1,275 full time positions due to the addition of 12 positions to the Department of Fire Rescue/Beach Safety. The 12 positions include the addition of 3 Fire Lieutenants and 9 Firefighters.

Recommended for inclusion on the agenda by:

Dr. Wazir Ishmael, City Manager

George R. Keller, Jr., Assistant City Manager for Finance and Administration

Mirtha Dziedzic, Interim Director, Financial Services