RESOLUTION NO.	

A RESOLUTION OF THE CITY COMMISSION OF THE CITY OF HOLLYWOOD, FLORIDA, APPROVING AN EXTENSION OF ONE HUNDRED AND EIGHTY (180) CALENDAR DAYS OF THE AGREEMENT BETWEEN THE CITY OF HOLLYWOOD, FLORIDA AND DESMAN INCORPORATED FOR A PARKING MANAGEMENT PLAN.

WHEREAS, on February 19, 2014, the City Commission passed and adopted Resolution Number R-2014-035 authorizing execution of an agreement between the City of Hollywood and Desman Incorporated (Desman) for the Development of a Parking Management Plan in the amount not to exceed \$80,000; and

WHEREAS, the agreement between the City of Hollywood and Desman was fully executed on April 24, 2014; and

WHEREAS, as part of the Request for Proposal (RFP), five tasks are listed for the Development of a Parking Management Plan; and

WHEREAS, Desman was given until May 1, 2015 to complete all tasks; and

WHEREAS, Desman experienced a delay in completing the tasks due to changes in its key staff members and reorder of task priorities; and

WHEREAS, Desman has completed two of the five tasks and portions of the other tasks; and

WHEREAS, the Office of Parking is requesting an extension of one hundred and eighty (180) calendar days of the Agreement; and

WHEREAS, the extension allows Desman additional time to complete the remaining tasks to develop and deliver the Parking Management Plan, and provide a presentation at a future City Commission Workshop on parking;

NOW, THEREFORE, BE IT RESOLVED BY THE CITY COMMISSION OF THE CITY OF HOLLYWOOD, FLORIDA:

Section 1: That it hereby approves the extension of one hundred and eighty (180) calendar days as described above.

A RESOLUTION APPROVING AN EXTENSION OF THE AGREEMENT BETWEEN THE CITY OF HOLLYWOOD, FLORIDA AND DESMAN INCORPORATED FOR A PARKING MANAGEMENT PLAN.

upon its pas			shall be in full force	and effect immediately
	PASSED A	AND ADOPTED this	day of	, 2015.
			PETER BOBER, N	MAYOR
ATTEST:				
PATRICIA A	•	IMC	-	
APPROVED for the use a City of Holly	and reliance			
JEFFREY P	. SHEFFEL,	CITY ATTORNEY	_	